







DAVID MARTINEZ

Mid-Level Animator

CONTACT INFORMATION

-  (987) 654-3210
-  email@example.com
-  LinkedIn | Portfolio
-  Los Angeles, CA

KEY SKILLS

- 3D animation
- Autodesk Maya
- Motion capture integration
- Rendering optimization
- Visual storytelling

CERTIFICATIONS

- Autodesk Maya Certified Professional | 2021

ABOUT ME

Dynamic animator with a passion for immersive digital storytelling. Versatile animator with eight years of experience in 3D modeling, motion graphics, and VFX. Skilled at collaborating with cross-functional teams to produce high-quality content for television, film, and video games.

PROFESSIONAL EXPERIENCE

Animator I | DreamPixel Animation Studio | Los Angeles, CA | June 2019 to present

- Led animation projects for a popular children's TV show, earning a 15% increase in audience ratings
- Developed 3D character animations for a blockbuster video game, achieving a 98% approval rating from beta testers
- Optimized rendering workflows to reduce project turnaround times by 20%

Junior Animator I | PixelArt Productions | Los Angeles, CA | July 2017 to June 2019

- Assisted in creating VFX for three award-winning independent films
- Coordinated with directors and storyboard artists to design animations that aligned with creative vision
- Conducted motion capture sessions and edited resulting animations for cinematic projects

EDUCATION

Bachelor of Arts in Digital Animation

University of Southern California | Los Angeles, CA