

YZ

Yaling Zhang

Animator

CONTACT INFORMATION



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LinkedIn



San Diego, CA 12345

EDUCATION

Bachelor of Arts (B.A.) Animation | 2016 | California State University, San Diego, CA

KEY SKILLS

- 3D animation
- Character animation
- Cinematic storytelling
- Motion capture
- Game development

ABOUT ME

A dynamic animator with over 10 years of professional experience, specializing in character animation, game development, and cinematic storytelling. A proven track record of collaborating with creative teams to deliver immersive and dynamic animations for critically acclaimed games.

PROFESSIONAL EXPERIENCE

SENIOR ANIMATOR, SAPPHIRE GAMES STUDIO, SAN DIEGO, CA | JUNE 2017 TO PRESENT

- Lead all aspects of animation design for awarding-winning role-playing games (RPGs) generating over \$20 million in sales, including "The Last Sonata," and "The Arlo Story"
- Implement advanced motion capture techniques to create realistic character movements, enhancing player immersion and emotional resonance
- Oversee facial animations and collaborate with writers and concept artists to improve believability and audience connection with characters

ANIMATOR, CRIMSON FORGE ENTERTAINMENT, SAN DIEGO, CA | MAY 2014 TO JUNE 2017

- Produced 3D character animations for a major action role-playing game (ARPG), "Kindred Souls," which sold over 600,000 copies within the first year
- Partnered with directors and animation teams to develop cutscenes and cinematic sequences, receiving praise for their groundbreaking, emotional style
- Created engaging gameplay animations and integrated assets into the Unreal Engine

CERTIFICATIONS

- AUTODESK MAYA CERTIFICATION | 2017
- ADVANCED ADOBE AFTER EFFECTS CERTIFICATION | 2016